

An incremental learning method for foresight information used in predictive driving strategies

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Abstract

It has often been shown that foresight information can improve fuel efficiency and comfort functions as well as active and passive safety systems. In this paper it will be shown how a database containing roadside information of a frequently driven route can be automatically generated and continually updated in the vehicle during the drive. The identified road characteristics such as curves, slopes, and speed information can be used as prediction or foresight information in subsequent drives along the route. The situation identification algorithms used in the system presented here base on standard sensors found in vehicles equipped with an electronic stability system and ABS. Additionally a positioning system such as GPS is required to define the geographical position of the identified road or traffic situation. An identified event such as a curve in the road or a steep uphill section can in terms of memory capacity be efficiently described with a set of attributes; geographical position, magnitude, number of observations, and date and time information of the observation. This information can be stored in a vehicle individual database with an analogous structure. During each drive this database can be continually extended and updated by comparing newly identified events with equivalent events already existing in the database. The development of the identification and comparison algorithms described here bases on real test drive data, performed through funding from the Geschwister-Heine Foundation and the Friedrich- und Elisabeth-Boysen Foundation.

1 Introduction

Since the ABS (anti-lock braking system) became available, driver assistance systems continue to have a central part by the development of new vehicles. A variety of (assistance) systems for increased comfort, safety and fuel economy have since then been introduced in the vehicles. Some systems worth to mention are Adaptive Cruise Control (ACC), Advanced Front Lighting (AFL), systems for predictive gear shifting, electronic stability systems and curve speed warning etc. [15][16][19]. All these systems base on additional sensor integrated in the vehicle. These sensors measure the actual state of the vehicle and the systems can react accordingly.

Many previous research projects have shown that with information about the road ahead, i.e. foresight information, the function of some of these systems could be greatly improved [2][3][18]. These systems usually base on the expectation that future digital maps will contain the necessary three dimensional road information or that the required information will be available through communication with intelligent infrastructure [4][22]. Today however, a great amount of roadside information relevant for these applications is still lacking. The major challenge for the map vendors is the collecting of data and keeping it up to date for a useful support [5][17]. This turns out to be both difficult and expensive. During the years some projects were initiated to find methods to gather the information needed. Some of the methods base on so called floating car data [1][6], others on additional sensors fitted to the vehicle, e.g. radar and cameras [7][14].

In this paper a further method for the collecting and actualisation of foresight information will be discussed. The method bases on the fact that many vehicles repeatedly travel the same route, i.e. commuter vehicles, public transport or commercial vehicles. With this approach the system can “memorise” or “learn” the characteristics of the driven route – just as an observant driver would do. The learnt information can then be used as foresight information in subsequent drives along a particular route – just as the forward looking driver would do. Possible fields of application, beside fuel efficient power train control, could be improved curve speed warning, adaptive headlight control and predictive gear selection, as well as improved controlling of the energy flow in hybrid powered vehicles.

The approach presented here claims to be cheaper and more flexible than many other systems in this category. The reasons for this are that the system only employs sensors counting more or less to standard equipment in the vehicles today, and that the collected information is limited to but focused on the part of the road network where the vehicle is primarily moved. Hence the amount of data to be stored can be limited to the, for a particular vehicle / driver, truly relevant information.

In Figure 1 a flow diagram describing the process of a learning vehicle for forward-looking driving can be seen. During a drive sensors, e.g. yaw rate and acceleration sensors, gather information about vehicle movements and road characteristics along the travelled road. The gathered data are directly analysed and features in the measurement data indicating relevant situations are extracted. With the positioning system each identified situation (a so called “event”) can be associated with a geographical position. Based on this position, the new event data are compared to the data of equal event types identified at the same geographical position during previous drives, i.e. data already existing in the vehicle internal database. If the compared events correlate the database is updated accordingly. On the other hand, if no parallels can be identified, the new data are simply added to the database as a new event. The updated or added data will then in a similar way be involved in future comparisons with newly identified events. Each time the database is updated, a status or counter value for the revised event is incremented. This attribute gives information about the probability that the identified situation is correctly recognised. The information in the database from events marked as “true” can be released as foresight information for different control applications in the vehicle. The main focus of this paper stays on the learning process itself, i.e. the updating of the database containing the roadside information.

2 Implementation of the Learning System

The learning system presented here is implemented in C++ with a direct interface for reading from the CAN bus of the host vehicle, currently using the API provided from Vector Informatik GmbH. The identified event data is stored in a database based on MySQL. A graphical display of the result is implemented with Qt® by TrollTech. The ambition is to develop a system capable of real-time application and to be independent of platform. The development of the system algorithms bases on real measurement data, collected during test drives over several thousands of kilometres. The realisation of the learning system is financially supported by the Geschwister-Heine Foundation and the Friedrich- und Elisabeth-Boysen Foundation.

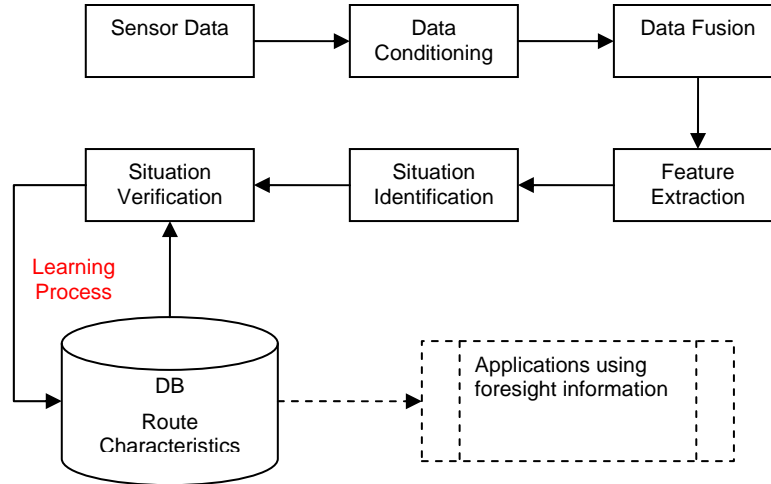


Figure 1: Flow diagram for a learning vehicle for forward-looking driving

3 Situation detection

The situation detection algorithms for the learning system presented in this paper base apart from engine control and drive train information only on standard sensors found in vehicles equipped with e.g. ESP and ABS. I.e. sensors for longitudinal and lateral acceleration, yaw rate, wheel speed and steering wheel angle. To be able to geographically position the identified situations along the route, also a positioning system such as GPS, or in the next future the Galileo system, is necessary [9].

For clarification purposes a couple of definitions used throughout this paper will be introduced; a curve, a slope or a change in speed limits along the investigated road section will be referred to as a specific *situation type*. As a road section could contain several occurrences of a particular situation type, a single occurrence will be referred to as an *event* of a defined situation type.

The diagrams in Figure 2 illustrate some signals measured during a number of independent drives as function of the driven distance. The repeated pattern of the signals indicates that the characteristics of the driven road section can be found by inspecting data from a number of drives.

3.1 Curvature

With the previous mentioned sensors, the curvature of a driven road section can be determined in various ways. One possibility would be to use the lateral acceleration of the vehicle. Fitted to the vehicle, such sensors would measure the total lateral acceleration of the vehicle and

would hence include the lateral gradient of the road. Without information about this quantity, the curvature determined from the lateral acceleration would only be valid along levelled road sections. Another possibility would be the steering wheel angle. This measurement though, is in addition sensitive to e.g. side wind, therefore not always reliable. A third option would be to use the information from the yaw rate sensor. Assuming that the examined test drives were conducted without skidding, it has been shown that the curvature of the driven road can be satisfactorily identified using solely the information from the yaw rate sensor.

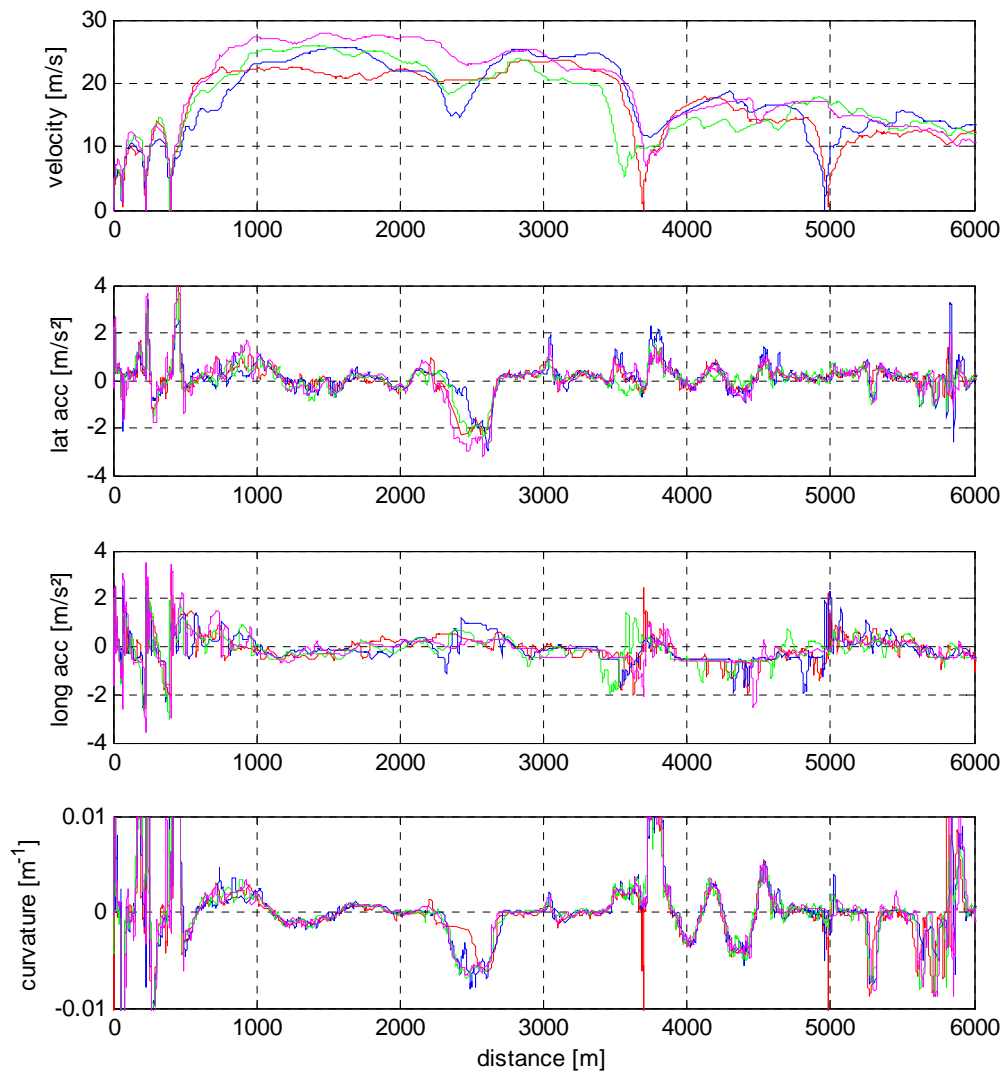


Figure 2: Some of the signals investigated for situation identification. The repeated pattern from different drives indicates that the characteristics of the driven road to a certain extent can be determined.

3.2 Road gradient

The longitudinal gradient, i.e. the slope, of the driven road can theoretically be identified using information about the total longitudinal acceleration of the vehicle, together with the acceleration of the vehicle due to the selected velocity. This measurement though, is sensitive to e.g. noise, the pitch motion of the vehicle and the oscillations induced through interruption in the traction force. In [11], [19] and [20] further methods for the determination of the road gradient based on state observers are discussed.

3.3 Speed limit

While driving in urban areas the freedom of selecting speed and driving manner is usually strongly limited. Looking at the velocity data in Figure 2, it can be seen that the velocity chosen by different drivers and at different drive occasions along a certain road section have a high level of agreement. This means that the appropriate velocity can be pretty well estimated for this road segment. However, the selected speed may vary with both weekday and daytime. I.e. a lower speed might be more appropriate at rush hour compared to the speed selected (or allowed) at times for lower traffic density. Hence the time and date information of the drive is required. Also information about the type of road is relevant for making a suitable estimate of the valid speed limit. It has been shown that with information of selected gear, number of standstills, standstill time, and maximum and minimum speed over a certain road segment, an adequate rating of the road type can be made, e.g. motorway, highway or urban area.

Other interesting “situations” that can be recognised using only the previously mentioned sensors are the positions for traffic lights and intersections. However, further discussions about situation detection methods go beyond the scope of this paper. In [8], [12] and [13] are some supplementary methods for situation identification and sensor fusion discussed.

4 Data reduction

At the bottom of Figure 2 the road curvature calculated from yaw rate and velocity information for 4 independent drives along the same road section is shown. It can be seen that the calculated curvature is similar throughout the drives. This indicates that the probability is high that a situation, i.e. a curve, can be correctly identified in all drives. A curve event is detected when the absolute value of the curvature exceeds a set limit. It can also be seen that the curvature or curve radius hardly ever stays constant throughout the whole curve. Hence it is not sufficient to represent a curve with just a single value for the curve radius. The application “curve light” requires for example information about the actual curvature along the whole extent of the curve for an appropriate adjusting of the head lights. To allow for this, the complete measurement data of the identified event need to be stored in the vehicle internal database. However, this would require great memory resources for each single event. The same problem would also apply for slopes and speed limit changes.

To be able to store the data of the identified events in a memory efficient way, the amount of measured data points needs to be reduced, however without losing information. Instead of

storing all measurement values, the observations may be described through a mathematical model whose characterising parameters can be stored. This so called curve fitting method also works as a kind of filter on the observations to remove too large and unrealistic variations in the measurement data. This is valid under the assumption that situations of this type (curves, slopes, etc) in the reality have a smooth characteristic. As a result each set of measurement data can be described with only a few values, i.e. the parameters of the specified approximation function. The difficulty with this method is the automatic selection of a suitable fit function, linear or nonlinear, and its degree. No graphing or analysis software can pick a model for the given data – it can only help in differentiating between models. With a certain understanding of the underlying properties of the measurement data, an adequate model can be chosen. Through an analysis of the observations, in terms of e.g. local and global minima and maxima, a decision of the model type and degree can be made. As can be seen in Figure 3, each identified event of a certain situation type can be approximated with a linear or a nonlinear function of a specific degree, e.g. a polynomial or rational function, without too much loss of information. Each fit, i.e. each approximation, can be validated through analysing the *Goodness of Fit*. And when necessary, the fit is repeated with a slightly different model until a satisfying result is achieved. The *Goodness of Fit* (GOF) gives a measure on how good a statistical model fits a set of observations (true values). The GOF typically summarises the discrepancy between observed values and the values predicted under the model in question. For this application the GOF analysis includes 4 measures; the sum of squares due to error (SSE), statistics on how successful the fit is in explaining the variation of the data (R^2), a measure for the quality of the fit when adding additional coefficients to the model (adjusted R^2) and finally the root mean squared error (RMSE). For a good fit SSE and RMSE should be close to 0, and R^2 and adjusted R^2 should be close to 1.

The real measurement data for some events shown in Figure 3 together with the approximations are summarised in Table 1. In the table the identified curves and their fit functions are listed together with the result of the goodness of fit analysis. Rat 55 means a rational function with both numerator and denominator of degree 5. Poly 9 means a polynomial of degree 9. According to this method, the only data that need to be stored in the database for each event of a specific situation type are the start and end positions, the length, the type of fit model, the degree of the used fit model and the result, i.e. the parameters, of the fitted function.

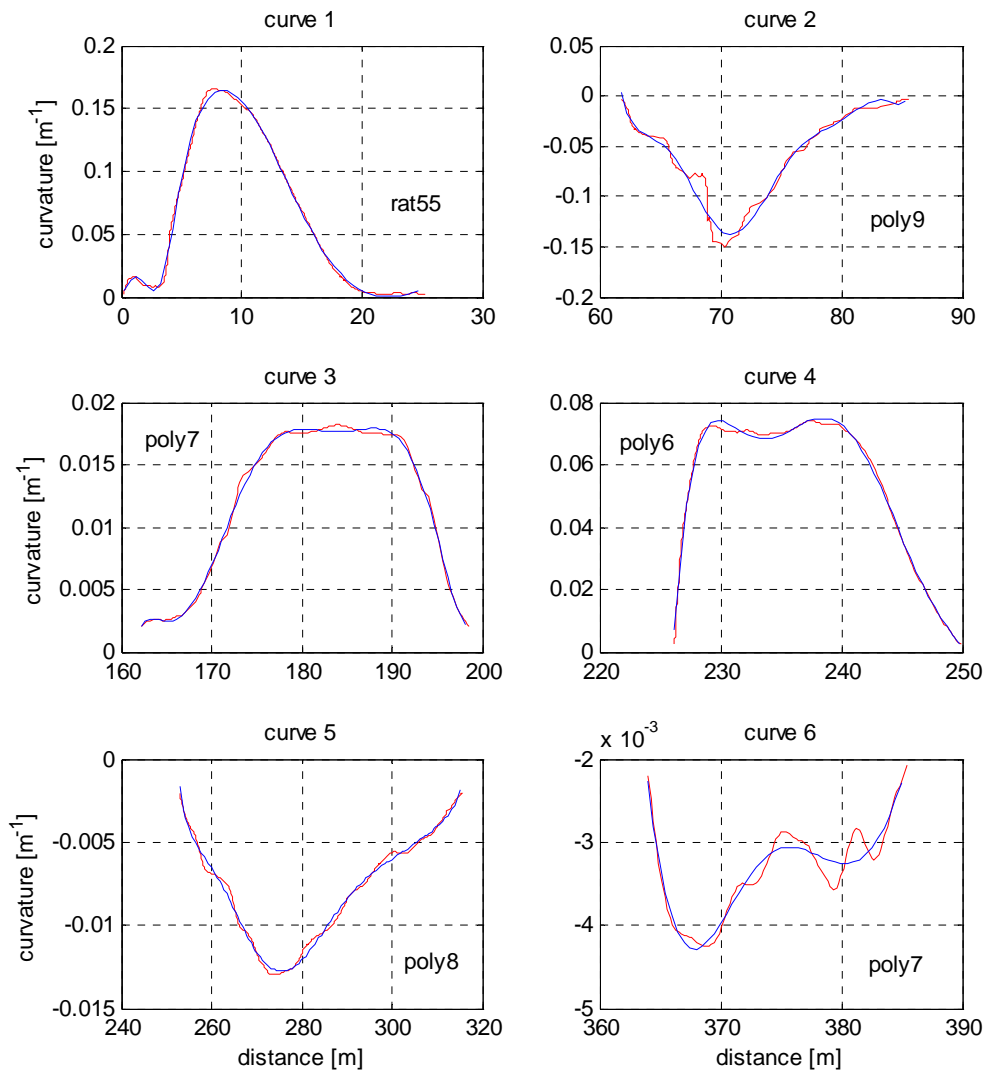


Figure 3: Curve fitting. Real measurement data (red) approximated with different linear and non-linear models (blue). Rat55 = rational function of degree 5 over degree 5, poly9 = polynomial function of degree 9.

Table 1: Summary of curve fitting and goodness of fit analysis for the real measurement data shown in Figure 3

Curve	Fit Function	SSE	R ²	Adj. R ²	RMSE
1	Rat 55	0.0046	0.9971	0.9970	0.0032
2	Poly 9	0.0098	0.9677	0.9659	0.0079
3	Poly 7	1.77e-5	0.9974	0.9973	3.24e-4
4	Poly 6	4.15e-4	0.9968	0.9968	0.0013
5	Poly 8	2.09e-5	0.9922	0.9920	2.85e-4
6	Poly 7	2.30e-6	0.9247	0.9193	1.54e-4

5 Database structure

For each identified event, i.e. a specific curve or slope along the driven route, only a few attributes need to be stored (for future use) in the vehicle internal database; start position, end position, geographical length of the event, type of fit model, degree of fit function, and the characterising fit parameters. The structure of the implemented database is shown in Figure 4. Beside the above mentioned attributes, each event has also a date and time stamp and a counter variable.

The date and time information of the events have two purposes. The first one is to account for the differences in some of the identified events due to week day and time of the day, e.g. recommended or suggested velocity at rush hour compared to times with a lower level of traffic density. The second purpose with the date information is to be able to keep the whole database up to date. Too old elements in the database without a recent update can be removed from the database after a certain time, e.g. 6 months.

The counter variable for each event is important to keep track on how many times a certain event at a certain geographical position was identified in an equivalent way. The value of the counter together with the total number of drives along a certain route, give the probability that this event was accurately identified. If the probability is high, the event can be approved as valid foresight information and can be released for usage in assistance systems.

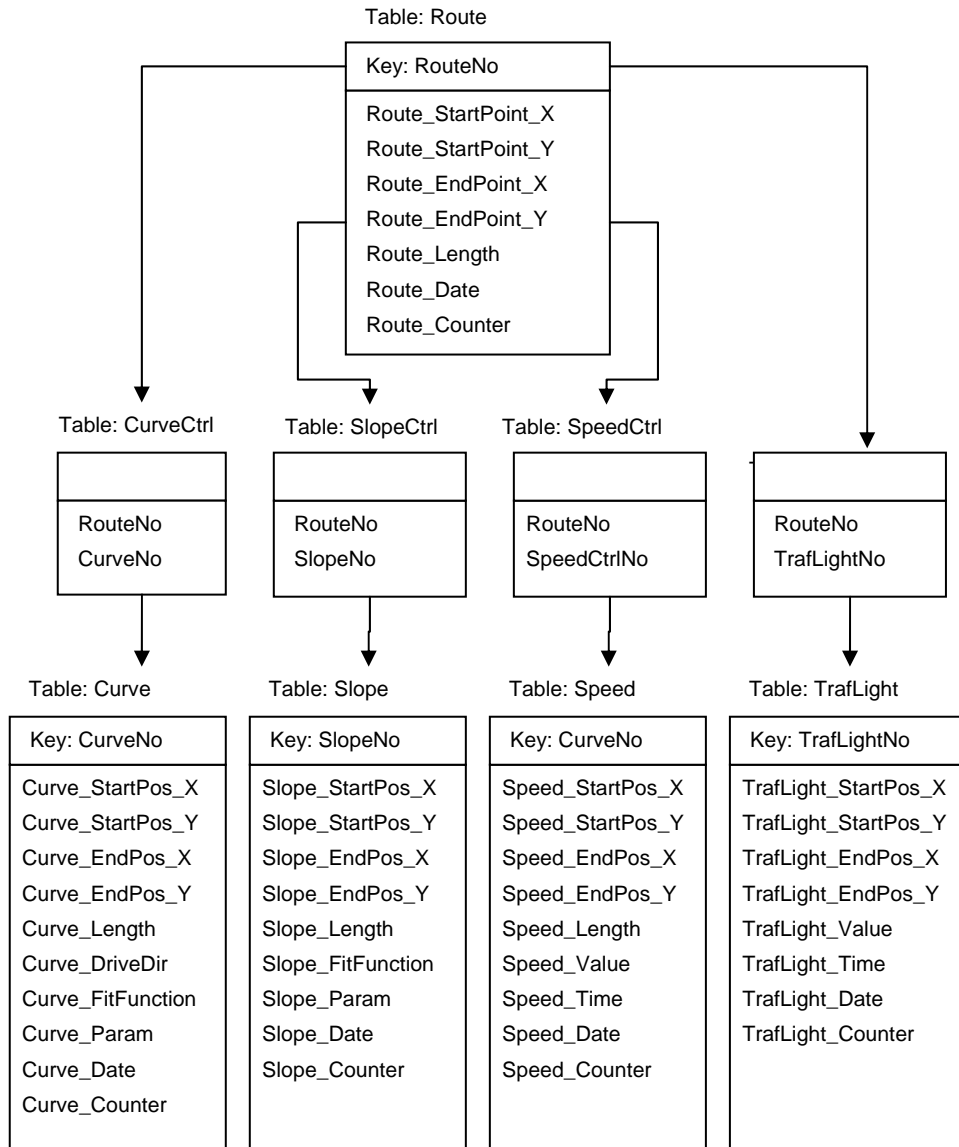


Figure 4: Database structure used for storing and managing information from events identified during a drive.

The database structure allows the system to contain several separate events of various situation types for one specific route, as well as a number of different routes. The various routes could for example be categorised as *home – workplace*, *home – food store*, *workplace – fitness studio* or *home – grandparents’ home*. The motivation for this is that just as a single route could contain many events of each specific situation type, one specific event could also appear in

more than one of the separate routes (in case some sections of the routes coincide). Using the database structure presented here each event will exist only once in the database, but could still be associated with several routes.

6 Event comparison

To keep the database up to date during each drive, it is necessary to compare the existing entries in the database with the newly identified ones. If required, the existing database entries are changed according to the new information, otherwise the new data is simply added to the database as a new piece of information. The sensor data is evaluated online during the drive. When an event is recognised, the relevant measurement data is stored temporarily until the whole event is recorded. The next step is to compare this data with previously collected data. This comparison can be performed “offline” but during the drive, basically while waiting for the next event to occur.

Each time a new event is recognised during a drive, a search algorithm is started in the database to find all comparable events already in it. The search algorithm is fed with the situation type and the geographical start and end positions of the new event, e.g. “curve beginning at position (x_{start}, y_{start}) and ending at position (x_{end}, y_{end}) ”. Some curve events identified during two separate drives along a defined road section are illustrated in Figure 5. The three identified curves are found at approximately the same geographical position in both of the drives. The circles represent the accepted tolerance of the start and end positions when searching the database for comparable events. Both curve number 2 and curve number 3 have the start and end positions within the tolerance while curve number 1 has none within the tolerance.

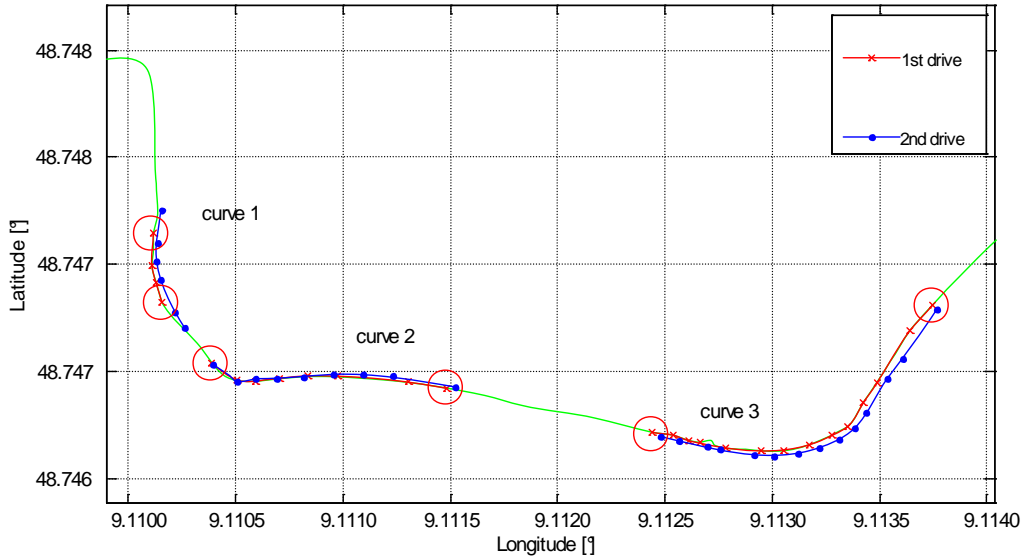


Figure 5: Evaluation of matching start and end positions of independently identified events

If one or more events of the requested situation type are found in the database with the start or end position within the range of tolerance of the searched position, these events are retrieved from the database to be individually compared with the newly recognised event. The comparison to check the correspondence of the event data is done by checking the correlation between the two sets of data. The correlation of two data sets is calculated according to equation 1, where σ_X denotes the standard deviation and $\text{cov}(X, Y)$ is the covariance of these two variables.

$$R(X, Y) = \frac{\text{cov}(X, Y)}{\sigma_X \sigma_Y} \quad (1)$$

The result of a correlation, the correlation coefficient, R , ranges from -1 to 1. The closer R is to +1 or -1, the more closely the two variables are related. If R is close to 0 there is no relationship between the variables. If R is positive, it means that as one variable gets larger, the other gets larger. If R is negative, it means that as one gets larger, the other gets smaller. When the correlation coefficient for the compared events is larger than a given threshold value (close to 1), it can be assumed that the variables are representing the same event in the same way. Otherwise it has to be assumed that the event was measured / identified in a different way in the two independent drives. To determine the correlation it is necessary to calculate the predicted data, based on the parameters of the approximating model. This is done by evaluating the fit function for each of the events to be compared with its respective parameters, start values and end values for a certain resolution. The correlation information for the curves shown in Figure 5 are summarised in Table 2. The correlation coefficients of the data sets representing the second and third curve event respectively are close to 1. Hence the relationship between each of the two curve measurements is statistically confirmed. In Figure 5

it can be seen that curve number 1 was identified as a much longer curve during the second drive compared to the first drive and consequently the correlation coefficient is low.

Table 2: Summary of correlation information for three different events identified during two independent drives

Curve number	Data set	Fit function	Correlation coefficient	“Good Correlation”
1	1 st Drive	Poly 7	0.2235	No
	2 nd Drive	Poly 7		
2	1 st Drive	Poly 6	0.9734	Yes
	2 nd Drive	Poly 6		
3	1 st Drive	Poly8	0.9081	Yes
	2 nd Drive	Poly6		

7 Database update

In Figure 6 a flow diagram showing the update process of the database can be seen. The comparison of the two data sets is carried out by examining the correlation of the data. As discussed in the previous section, it can be assumed that two sets of data represent the same event when the calculated correlation coefficient is larger than a set threshold value. In this case (following the left hand branch of the flow diagram in Figure 6) the examined entry found in the database should be updated with a combination of the information from both events, thereby not losing any significant information. The start position of the updated event can be set as the mean value of the beginning positions of the data sets to be combined. In the same way the new end position can be determined. The process for the combining of the two sets of approximated measurement data is not trivial and will be further explained below. When all attributes of the event are newly determined, the examined entry in the database is updated accordingly. Finally the counter of the updated event is increased with 1.

If the correlation coefficient on the other hand is lower than the set threshold value (right hand branch), it can be assumed that the new event is differently measured than in previous drives, or that a completely new event was found (at the same geographical position as an earlier event of this type). Consequently this new event should be added to the database “as is”, as a new entry. In this case its counter is set to 1, which indicates that the event was measured / identified in this particular way for the first time. Also this conflicting data need to be stored, as it could imply a change in road or traffic conditions.

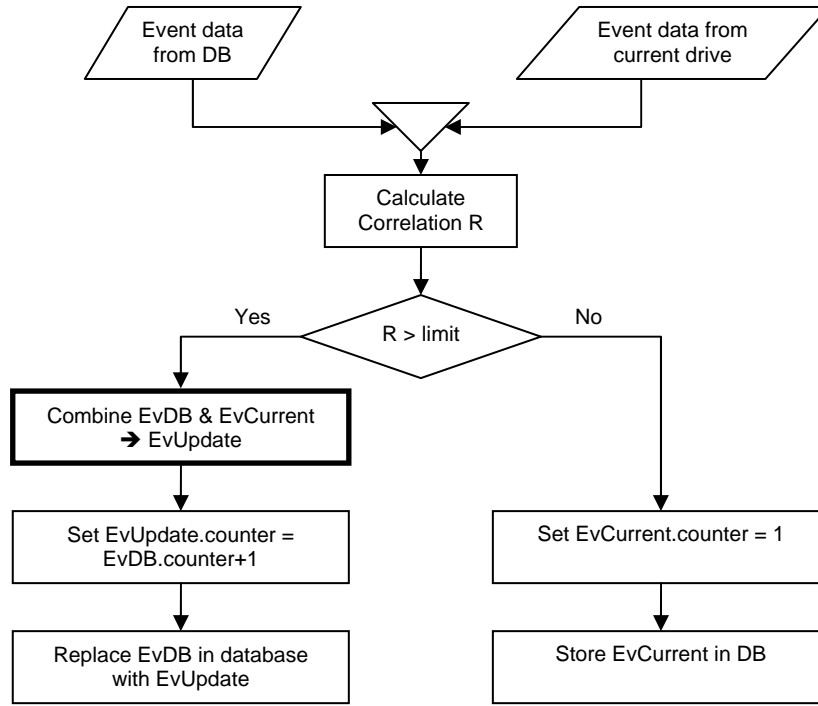


Figure 6: Flow diagram for the process of updating the database

When two compared events are found to correlate, their data sets need to be combined into one. The details to the highlighted box in Figure 6 are shown in Figure 7. It represents a method for merging two sets of event data. Principally an (weighted) average of the examined data needs to be created. In the trivial case, the same approximation model was used to approximate the real measurement values for both of the events (curve number 2 in Table 2). In this case the new parameters can simply be calculated as an element wise average of the parameters for the compared events. In the non-trivial case different fitting models were used for the approximation (curve number 3 in Table 2). In this case an average of the predicted values needs to be formed and it is required to carry out a new fitting process to obtain a new parameter set describing the averaged data. For the curve fitting, the approximation models used for each of the compared events are considered. The new fitting function is selected as the one approximation giving the best result of the goodness of fit analysis.

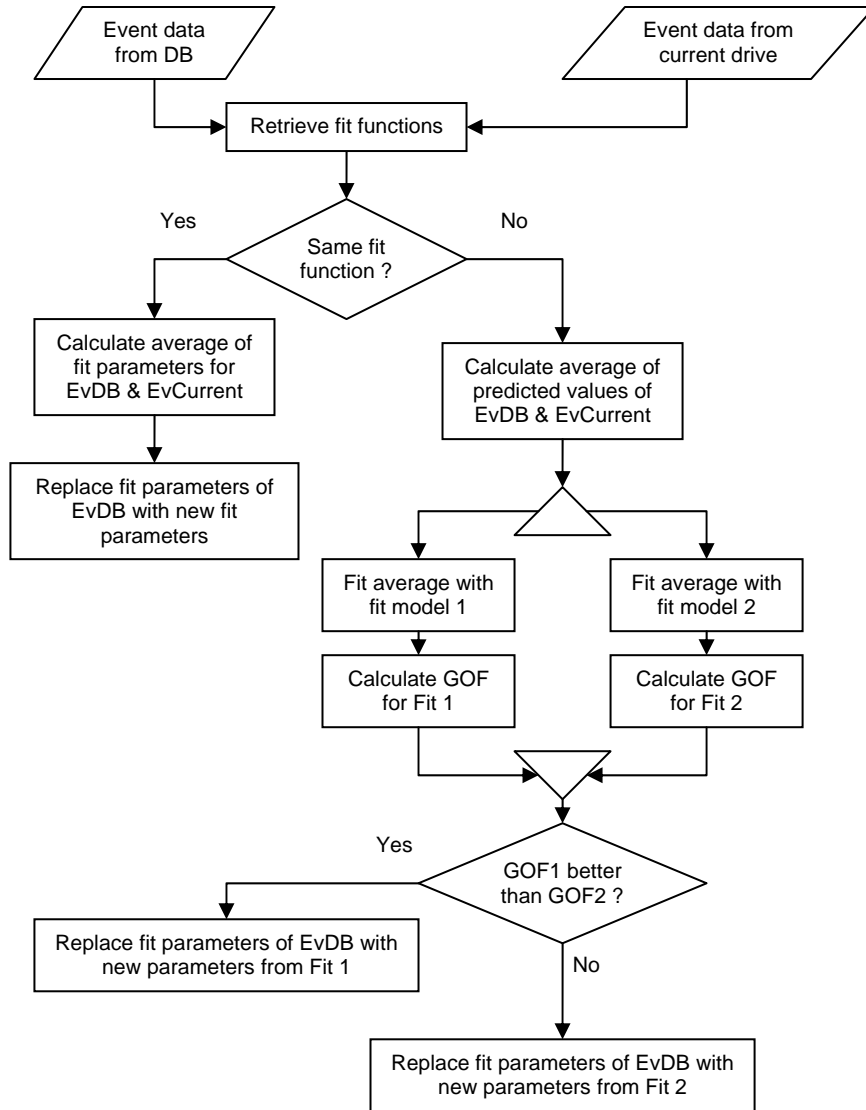


Figure 7: Flow diagram showing the combining process of two correlating data sets.

8 Results

The result of the database updating process is illustrated in Figure 8. The event information bases on measurement data from four different test drives. The thickest lines represent events identified in an equal manner in 3 of the 4 examined test drives. The thinner the lines the fewer are the times that a certain event was recognised in an equal way.

In the lower right diagram it can be seen that even though some of the events look very similar they were still recognised as different events (at the same geographical position). This problematic arises as the set limits for what “a good correlation” is or for when “a matching starting point” are found, are hard coded. Using a fuzzy approach for the decision making of when two sets of event data agree could solve this problem.

In the lower left diagram, the first curve was recognised in one manner 3 of the times and in another manner 2 of the times, although only a total of 4 test drives have been examined. This phenomenon can also be explained through the set limits for when a pair of event data are categorised as equal. If the limit is set for event data to have at least 85% agreement to continue the process of combining the examined event data, events with an agreement of “only” 84.9% would be categorized as different events and hence not combined into one. Due to this an event with a correlation close to, but below the set limit for e.g. a “good correlation” is added to the database as a new event. As a result similar events identified during later drives can have more than one matching event in the database. Each of the matching events found in the database are compared with the newly identified one and updated according to the methods illustrated in Figure 6 and Figure 7.

9 Outlook

A database for roadside information generated through the method discussed in this paper will be individual for each vehicle and dependent on the travel pattern of the driver. Hence the vehicle will lack foresight information each time a never driven route is selected. Especially for long distance transport, a sharing system of the learnt information would improve its functionality. As a result a new vehicle in a fleet or a new driver could immediately make use of already learnt roadside information collected from another driver/vehicle, without having to travel the route even once.

Making use of further sensors (preferably already available in the vehicle anyway), such as short and long range radar or cameras for lane detection and night-view, would open up the possibility for extended situation detection. In this case the information quality could be greatly improved.

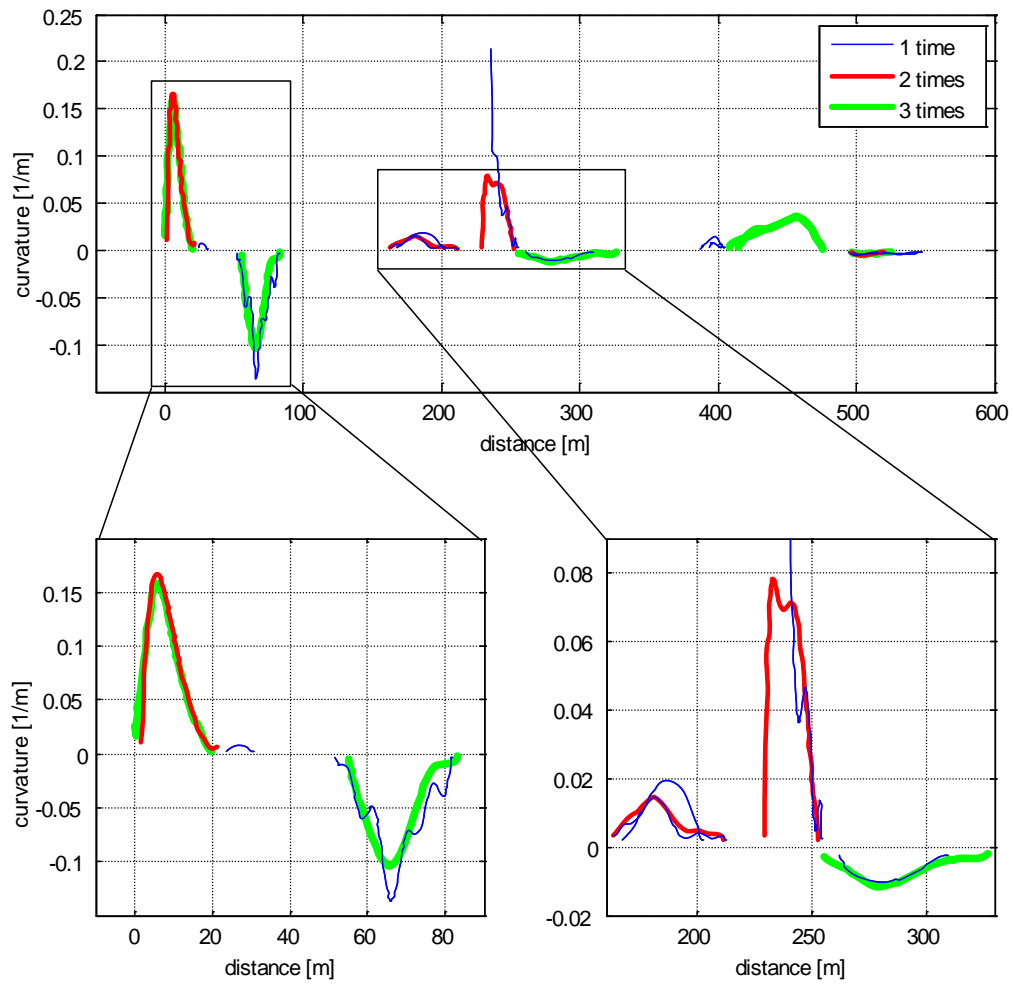


Figure 8: Result of the database updating algorithm. Some of the events were even identified in a similar way during all four of the examined test drives.

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